Ex. 18 – Approach and Landing



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What you will learn:

- How to perform safe and precise approaches and landings, accounting for:
 - your aircraft's performance characteristics
 - wind
 - other traffic (including wake turbulence).

The Circuit Pattern



Let's see how much you already know:

- Q Explain "Attitude + Power = Performance"
- Q How do you control airspeed on descent? Altitude?
- Q What effect do flaps have on lift and drag? Why might these effects be desirable for approach and landing?
- Q Why is it important that the plane be aligned with the runway on touch-down? What technique can you use in a crosswind landing to ensure this alignment?
- Q What word must you hear from the air traffic controller before you can land at a controlled airport?
- Q What illusion may you experience turning from downwind to base?

Theories and Definitions:

- Normal Landings
 - Approach
 - Flare, Touchdown & Roll-out
- Crosswind Landings
 - Approach
 - Touchdown & Roll-out
- Landing Performance
 - Head/Tail Wind
 - Density Altitude.

Normal Landings: Approach

- Downwind Check
- Approach Descent
 - 1500-1900 rpm
 - 65-70 KIAS
 - 20°-40° flaps

What are the steps to set up an approach descent?

Follow extended runway centerline

How can you compensate for drift?

✓ Hold constant approach slope.

Normal Landings: Judging Approach Slope



Normal Landings: Judging Approach Slope



Normal Landings: Flare, Touchdown & Roll-out

1. Approach descent

- 65-70 KIAS
- 1500-1900 rpm (gradually reduce to idle by the time you reach the threshold)
- 2. Begin Flare/ Round-out
- At 15'-30' above ground:
 - power idle
 - gentle back pressure to start raising the nose to the cruise attitude

- 3. Flare/Roundout
- At 2'-3' above ground:
- slightly nose-up attitude
- try to hold the plane off the ground

- 4. Touchdown
- main wheels touch down first
 - smoothly pull the control column all the way back as the wheels touch down



5. Roll-out

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maintain directional control with rudder

Crosswind Landings: Approach



Flaps in Crosswind Landings

- Flaps tend to make roll control more difficult and increase turning moment and drifting
- Flaps may interfere with slipping (in some aircraft, slipping with full flaps is not recommended)
- After touchdown, flaps make it easier for the wind to get under the wing and complicate directional control
 - In a crosswind, consider using lower flap settings.

Crosswind Landings: Touchdown & Rollout



Effects of Crosswind on Directional Control

- 1. Weathercocking (plane wants to turn into the wind)
- Plane is pushed sideways (strain on landing gear)
- Into-wind wing produces more lift (due to dihedral as well as being more exposed to wind)

Procedures

- Normal Landing
 - Downwind
 - Base
 - Final
 - Flare, Touch-down, Roll-out
 - Post-Landing
- Crosswind Landing

✓ Overshoot.

Normal Landing: Downwind

 Fly parallel to the runway (crab into wind as necessary to maintain parallel track)

Maintain circuit altitude

Downwind checklist

Normal Landing: Base

 ✓ At 45° to the threshold, reduce power (1500-1900 rpm) and turn base

When airspeed is in the white arc, extend flaps

- anticipate nose wanting to rise
- use forward pressure to maintain constant attitude

Descend at ~70 KIAS.

Normal Landing: Final

✓ Turn final to line up with centerline

- Keep constant approach slope, speed
- Aim for desired touchdown point
 - control altitude with power
 - control airspeed with pitch

Does "Hotel Zulu Lima, runway 26, number one" constitute a landing clearance?

Ensure landing clearance (at controlled airports).

Normal Landing: Flare, Touchdown & Roll-out

- Power to idle when runway is made (over the numbers)
- ✓ LOOK AT THE END OF THE RUNWAY
- At about 15'-30' use gentle backpressure to raise the nose
- ✓ At 2'-3', the plane should be at slight nose-up attitude
- Try to hold the plane off the ground by gradually raising the nose as the speed "bleeds off"
- Touch down on main wheels, control column all the way back
- Maintain directional control with rudder, use appropriate wind inputs for taxiing.

Normal Landing: Post-Landing

- Maintain runway centerline
- Turn off the runway when safely able (normal taxi speed before making turns) – stop PAST hold short line
 - avoid turning off at another runway, unless advised by the ATC
- Post-landing checks
- ✓ Further taxi clearance as required.

Crosswind Landing

- Crab into the wind as necessary to track the extended runway centerline
- ~200' AGL apply side-slip to keep plane aligned with the centerline
- ✓ Touch down on upwind wheel first
- Keep straight with rudder
- Apply taxiing crosswind inputs to control weathercocking.

Overshoot!

full power

· carb heat cold

What might be some reasons for conducting an overshoot?

Why retract some flap right away?

Attitude

Power

flaps up to 20°

- set up a climb at 55 knots
- wait for +'ve rate of climb on VSI
- flaps up in stages

Why not retract all flap at once?

Trim

• retrim airplane

Considerations

✓ Touch-and-Goes

Wind Shear

✓ Wake Turbulence

✓ Visual Illusions

Recovering from Bad Landings.

Touch-and-Goes

Why would we want to practice those (add power during landing rollout to turn it into a take-off roll)?

 Ensure airplane is under control on landing rollout

✓ Flaps up

✓ Full power

Wind Shear

 Wind shear = violent/abrupt change in wind speed and/or direction

How do you know when it may be present?

 Increase airspeed when wind shear is likely to be present



Wake Turbulence

A large aircraft just took off in front of you. You are on short final. Can you do a touch-and-go? A large aircraft just landed in front of you. You are on short final. Can you do a touch-and-go?



Visual Illusions

Sloping runway

- Upsloping runway → Approach appears steeper than normal → Tendency to fly too flat an approach
- Downsloping runway → Approach appears flatter than normal → Tendency to fly too steep an approach

Wide/narrow runway

- Wide runway → Illusion of being lower than you are → Tendency to flare too high
- Narrow runway → Illusion of being higher than you are → Tendency to flare too low

Rain

• Illusion of being high \rightarrow Tendency to fly too low an approach

✓ Haze

- Illusion of being far away from the runway → Tendency to maintain excess altitude
- ✓ Water or featureless terrain

What if you normally fly over water?

• Illusion of being high \rightarrow Tendency to fly too low an approach.

Recovering from Bad Landings

BALLOONING





Ex. 18 - Approach and Landing

Recovery from Bad Landings

- ✓ Hold control column steady do NOT push forward!
- If you're not too high (~5' of polyoound), wait for the plane to settle back
 - keep in mind that you be toting slower, so larger control movements may obligation to control descent rate
- If you we have than that, apply a bit of power and slowly use nose down

Can you overshoot if you already accepted a landing clearance?

SAFETY

- Monitor your airspeed throughout the final approach
- When in doubt, pull up and go around
- Ensure runway free of traffic and obstruction before landing
- Controlled aerodrome: ensure landing clearance was issued before landing
- Ensure positive control on landing rollout before the "go" of a "touch-and-go"
- Visualize and stay away from wake turbulence
- Use appropriate recovery techniques (OR OVERSHOOT!)

Conclusion

- This is the final exercise in the segment of your training concentrating on take-offs, circuits and landings
- Practice of these exercises leads to your first solo!
- Mastering the landing is a great confidence-booster: but don't get overconfident
- In future lessons we will discuss "specialty" landings (for soft/rough and short fields)