# Ex. 9.1 Climbing and Descending Turns

# Aim:

- How to perform climbing and descending turns
- To enter and maintain a climb or descent whilst turning, or to maintain a turn from a climb or descent.

#### Why learn this:

- Differences from level turns
- Important to make precise and coordinated turns for:
  - Safety
  - passenger comfort
  - overall flying proficiency and accuracy.

Let's see how much you already know:

- Q What are the four forces acting on an airplane in flight?
- Q In which direction does lift act?
- Q How does angle of attack affect lift?
- Q What types of drag affect an aircraft in flight?
- Q What is the relationship between lift and induced drag?

#### Theories and Definitions:

- What Makes a Plane Turn
- Types of Turns
- Instruments in a Turn
  - Attitude Indicator Turn Coordinator
- Aerodynamic Effects in a Turn
  - Adverse Yaw
  - Pitch and Altitude
  - Load Factor.

#### Descending Turn

- The lower wing meets the airflow at a higher angle of attack creating more lift
- Upper wing moves faster and also creates more lift
- Two forces compensate one another so angle of bank remains the same

#### Climbing Turn

- The lower wing meets the relative airflow at a smaller angle of attack and creates less lift.
- Upper wing moves faster and creates more lift
- Two forces act to cause angle to increase

#### Overbank - Underbank

✓ IN A CLIMBING TURN THERE ✓ IN A DESCENDING TURN IS AN OVERBANK TENDENCY-THERE MAY BE AN UNDERBANK THIS MEANS THAT THE TENDENCY- THIS MEANS THAT AIRCRAFT WANTS TO STEEPEN THE AIRCRAFT MAY WANT TO ITS BANK ANGLE. THIS MUST REDUCE ITS BANK ANGLE. THIS MUST ALSO BE BE RESISTED WITH A STEADY ROLL PRESSURE CONSTANTLY RESISTED WITH A STEADY APPLIED- "HOLDING OFF ROLL PRESSURE CONSTANTLY APPLIED - "HOLDING ON BANK". BANK".





# **Turn Coordinator in a Turn**

Rate of turn: how fast nose is moving across horizon Rate of roll: how fast plane is rotating about longitudinal axis



What information does the ball provide?

> What information does the miniature airplane provide?

What kind of turn the plane is in? (Left, right? Coordinated, slipping, skidding?)

How long will it take to turn from heading 210 to heading 150 at rate one turn?

Rate One Turn

second



# Procedures

#### • Level Turn

- Entry
- During (gentle & medium turns)
- Recovery
- Climbing Turn
  - Entry
  - During
  - Recovery

- Descending
  Turn
  - Entry
  - During
  - Recovery.

#### Level Turn: Entry

Look-out in direction of intended turn

- Turn yoke in direction of intended turn
- Anticipate and correct adverse yaw with rudder
- At desired angle of bank, return yoke close to neutral
- Correct change in yaw as necessary.

# **Gentle Level Turn:**



# **Medium Level Turn:**



# **Level Turn: Recovery**



#### Begin leveling out at half the angle of bank

# Climbing Turn: Entry

- Cockpit check! Why?
- Look-out in direction of intended turn

Why should you establish climb <u>before</u> starting a turn?

Attitude – Power – Trim to establish climb

Which rudder will you need?

- Anticipate and correct adverse yaw with rudder
- Propeller slipstream means climbing right turn needs a boot full of right rudder, climbing left turn, hardly any.

Gentle turns only if not flying a fighter jet Not enough power

# Climbing Turn: During

Keep good look-out (especially in direction of the turn)

- Maintain desired bank angle with aileron inputs
- Maintain pitch and airspeed with elevators
- ✓ Maintain coordinated flight with rudder.

# Climbing Turn: During



#### Climbing Turn: Recovery

Begin leveling out at half the angle of bank



### Descending Turn: Entry

- Cockpit check!
- Look-out in direction of intended turn
- Power Attitude Trim to establish descent

Which rudder will you need?

Anticipate and correct adverse yaw with rudder

No power on, but fin still offset for slipstream-left descending turn needs more rudder than right descending turn.

#### Descending Turn: During

Keep good look-out (especially in direction of the turn)

Maintain desired bank angle with aileron inputs

Maintain pitch and airspeed with elevators

✓ Maintain coordinated flight with rudder.

# Descending Turn: During



#### Descending Turn: Recovery

Begin leveling out at half the angle of bank

What's the procedure?

#### Continue to keep good look-out

**Recover from Turn** 

Turn yoke in direction opposite the turn

- Correct yaw with rudder
- When plane is level, neutralize yoke
- Power

**Recover from Descent** 

What's the procedure?

- Attitude
- ✓ Trim.

# Considerations

- Turn Radius and Rate
  - Effect of Bank Angle
  - Effect of Airspeed

✓ Rate One Turns.

#### Turn Radius & Rate: Effect of Bank Angle

Greater Bank Angle

Smaller Turn Radius Greater Rate of Turn



#### Turn Radius & Rate: Effect of Airspeed





#### CONSIDERATIONS

#### Rate One Turns

140 KT

#### "Rule of Thumb"

bank angle for rate one turn = TAS/10 + 7 (knots)



Both planes are doing a rate one turn. Which one will change heading by 90° first?

If you're flying at 90 knots, what should your bank angle be for rate one turn?





Lift wing before turn to check your "blind spot"

Look-out, especially in direction of turn

#### Climbing turns

- must be gentle (operating close to stall!)
- set up climb first, turn second
- During descending turns avoid over speeding the plane
- Correcting yaw is critical in a turn!

# Review

- Q Which way does the plane want to yaw after the yoke is deflected left, and why?
- Q Are the numbers on the Heading Indicator increasing or decreasing in a right turn?
- Q How can you use the Turn Coordinator to know whether the plane is slipping or skidding?
- Q What is the procedure for entering a climbing turn? Recovering?

# Conclusion

- Now you know how to perform every basic manoeuvre of the airplane!
- This lesson builds a foundation for advanced (steep) turns
- Read for next lesson: Ex. 10, Range and Endurance

#### QUESTIONS?

Ex. 9 - Turns

